

- Walk in, stop at start cone and wait for judge.
- Walk into Obstacle 1 (box) and perform a 360 degree turn to the right.
- Walk out of the box and pick up a jog/sitting trot. Weaving through Obstacle 2 (cones) starting on the right with a jog/sitting trot.
- After passing the last cone, jog/posting trot to the cone and walk to Obstacle 3 (chute).
- Walk through Obstacle 3 (chute) and halt.
- Back half way through the chute, then walk out.
- Walk over Obstacle 4 (bridge) and then pick up a jog/sitting trot.
- Jog/sitting trot over Obstacle 5 (ground poles).
- Jog/posting trot to Obstacle 6 (gate).
- Walk through the gate and halt. Wait to be dismissed.

