

D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 FLOOR EXERCISE - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: This is a list of skills that may be done in any order

Routine Requirements:

- Minimum 2 Tumbling Pass with 3+ Skills
- Level Changes
- Use All of the Floor
- Change of Direction

Identified Skills	Value	Performed (Check)
1. Cartwheel(s)	1.25	
2. Round Off	1.25	
3. Roll(s)	1.25	
4. Handstand	1.25	
5. Pivot(s)	1.25	
6. Jump(s) with and without turns	1.25	
7. Balance element (scale, arabesque, etc.)	1.25	
8. One strength move	1.25	

General Deductions Applied for Each: - Connections		Application Guidelines
Small	0.10	one or two missed connections, text errors
Medium	0.30	a few missed connections, text errors
Large	0.50	multiple missed connections, text errors

Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
8 Skills	10.00	Performance Score	
7 Skills	8.75	Connections	(-)
6 Skills	7.50	Total Neutral Deductions	(-)
5 Skills	6.25		
4 Skills	5.00		
3 Skills	3.75		
2 Skills	2.50		
1 Skill	1.25	Final Score	
0 Skills	0.00		

Judge's Signature: _____

2012-2019 SPECIAL OLYMPICS GAMES

LEVEL 3 FLOOR EXERCISE - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name:

Number:

Level: 3

General faults will be applied to all skills based on FIG deductions*

Identified Skills	Faults	Execution Deductions
1. Cartwheel(s)	- Lack of Continuity - Cartwheels Not Vertical	
2. Round Off	- Lack of Continuity - Pass Through Vertical	
3. Roll(s)	- Roll Uncontrolled	
4. Handstand	- Failure to Attain Vertical - Legs Did Not Join	
5. Pivot(s)	- Incomplete Turn - Insufficient Control	
6. Jump(s) with and without turns	- Insufficient Height - Insufficient Control	
7. Balance element (scale, arabesque, etc.)	- Lack of position shown - Insufficient hold	
8. One strength move	- Lack of position shown - Insufficient hold	

***General Faults: Apply to all skills**

Small	0.10
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Medium	0.30
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Large	0.50
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Falls	1.00
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Maximum Score	10.00
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Total Execution Deductions	(-)
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Final Score	
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Judge's Signature:

D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 POMMEL HORSE - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: This is a list of skills that may be done in any order, except the mount and dismount

Routine Requirements:

- Touch all three sections of the horse
- Face both directions

Identified Skills	Value	Performed (Check)	Bonus
1. On end of horse jump to half circle mount to end in rear support <u>BONUS: 1 full circle=+0.3</u>	1.25		(+)
2. Left single cut backwards	1.25		
3. Right single leg cut backwards	1.25		
4. Single leg travel up	1.25		
5. 2 false scissors <u>BONUS: Foot shoulder height on any one false scissor=+0.3</u>	1.25 each (2.5)		(+)
6. one full straddle swing	1.25		
7. Single leg stockli down with a 1/4 turn dismount to side stand	1.25		

**General Deductions Applied for Each:
- Connections**

Small	0.10
Medium	0.30
Large	0.50

Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
8 Skills	10.00	Performance Score	
7 Skills	8.75	Connections	(-)
6 Skills	7.50	Total Neutral Deduction	(-)
5 Skills	6.25		
4 Skills	5.00	Bonus	(+)
3 Skills	3.75		
2 Skills	2.50		
1 Skill	1.25	Final Score	
0 Skills	0.00		

Judge's Signature: _____

2012-2019 SPECIAL OLYMPICS GAMES

LEVEL 3 POMMEL HORSE - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name:

Number:

Level: 3

General faults will be applied to all skills based on FIG deductions*

Identified Skills	Faults	Execution Deductions
1. On end of horse jump to half circle mount to end in rear support	- Lack of Continuity - Failure of full support	
2. Left single cut backwards	- Lack of Continuity - Lack of leg height	
3. Right single leg cut backwards	- Lack of Continuity - Lack of leg height	
4. Single leg travel up	- Lack of Continuity	
5. 2 false scissors	- Lack of Continuity - Lack of leg height	
6. one full straddle swing	- Lack of Continuity - Lack of leg height	
7. Single leg stockli down with a 1/4 turn dismount to side stand	- Lack of Continuity	

***General Faults: Apply to all skills**

Small 0.10

Medium 0.30

Large 0.50

Falls 1.00

Maximum Score

10.00

Total Execution Deductions

(-)

Final Score

Judge's Signature:

D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 RINGS - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: This is a list of skills that may be done in any order, except the mount and dismount

Identified Skills	Value	Performed (Check)	Bonus
1. Muscle up with assistance BONUS: Muscle done without assistance=+0.3	1.25		(+)
2. Straight body support, 2 sec. hold	1.25		
3. Roll backwards to inverted hang	1.25		
4. German hang pull out	1.25		
5. Inlocate	1.25		
6. 2 full swings	1.25 each (2.5)		
7. Pike backward flyaway BONUS: Layout dismount=+0.3	1.25		(+)

General Deductions Applied for Each: - Connections		
Small	0.10	
Medium	0.30	
Large	0.50	

Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
8 Skills	10.00	Performance Score	
7 Skills	8.75	Connections	(-)
6 Skills	7.50	Total Neutral Deductions	(-)
5 Skills	6.25	Bonus	(+)
4 Skills	5.00		
3 Skills	3.75		
2 Skills	2.50		
1 Skill	1.25		
0 Skills	0.00		
		Final Score	

Judge's Signature: _____

2012-2019 SPECIAL OLYMPICS GAMES

LEVEL 3 RINGS - PANEL E

ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name:

Number:

Level: 3

General faults will be applied to all skills based on FIG deductions*

Identified Skills	Faults	Execution Deductions
1. Muscle up with assistance	- Lack of Continuity - Lack of proper technique	
2. Straight body support, 2 sec. hold	- Lack of straight body - Insufficient Hold	
3. Roll backwards to inverted hang	- Roll Uncontrolled	
4. German hang pull out	- Lack of continuity - Lack of extension in German hang	
5. Inlocate	- Lack of Continuity - Lack of proper technique	
6. 2 full swings	- Insufficient Height - Insufficient Control	
7. Pike backward flyaway	- Lack of position shown	

***General Faults: Apply to all skills**

Small	0.10
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Medium	0.30
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Large	0.50
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Falls	1.00
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Maximum Score	10.00
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Total Execution Deductions	(-)
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Final Score	
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Judge's Signature:

D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 VAULTING - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: Two vaults, the same or different are performed: The best of the two attempts is used

Note: 1 balk is allowed, if the horse is not touched.

Note: Coach must be in a position to spot

Vault Choices: Squat Vault Repulse Thru Handstand	Value	Score V1	Score V2
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Squat Vault Using Vaulting Table			
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1. Stand at Attention	1.65		
2. Run	1.65		
3. Hurdle onto Board	1.65		
4. Rebound (Pre-Flight) to Hands on Table	1.65		
5. Flight in Tuck Over Table	1.65		
6. Post Flight Stretch & Landing	1.65		

Repulse to Handstand to Flat Back Landing			
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1. Stand at Attention	1.65		
2. Lunge/hurdle Placing Hands on Board	1.65		
3. Kick to Handstand	1.65		
4. Shoulder Block Off Board	1.65		
5. Flat Back Landing on Mats	1.65		
6. Finish Standing at Attention	1.65		

Tabulate Each Vault Score	Max 10.00		
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Skills	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
6 Skills	10.00	Performance Score	
5 Skills	8.35		
4 Skills	6.70		
3 Skills	5.05		
2 Skills	3.40		
1 Skills	1.75		
0 Skills	0.10	Deliberate Omission (- 0.80 each)	(-)
		Total Neutral Deductions	(-)
		Final Score	

Judge's Signature: _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 VAULTING - PANEL E
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name:	Number:	Level: 3
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General faults will be applied to all skills
This Vault may be repeated two times; or use 2 different vaults: The best of the two attempts is used

Identified Skills	Faults	Score V1	Score V2
Vault Choice	Squat Vault - Over Table		
1. Stand at Attention	- Body Position		
2. Run	- Insufficient Speed - Direction - Body Position		
3. Hurdle onto Board	- Step Onto Board - Forward Body Position		
4. Rebound (Pre-Flight) to Hands on Table	- Insufficient Height - Insufficient Flight - Leg Separation (Squat) - Body Twisted		
5. Flight in Tuck Over Table	- Not on Top of Horse/Table - Use of One Hand or Arm - Insufficient Tuck - Steps on the Table		
6. Post Flight Stretch & Landing	- Insufficient Stretch before Landing - Each Step after Landing - Deep Squat More than 90°		

Tabulate Each Vault Score	Max 10.00		
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Vault Choice	Repulse Thru Handstand		
1. Stand at Attention	- Body Position		
2. Lunge to Hands on Mat	- Alternate Hands - Bent Elbows		
3. Kick Thru Handstand	- Bent Elbows - Each Addl. Attempted Handstand - Pause in Handstand - One Full Second Pause - Attainment of Vertical		
4. Repulsion	- Body Not Tight - No Lift		
5. Land On Back On Mat	- Not Entire Body At The Same Time - Piked - Forward Roll		
6. Stand At Attention	- Awkward Transition - Lack of Control		

Tabulate Each Vault Score	Max 10.00		
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***General Faults: Apply to all skills**

Small	0.10
Medium	0.30
Large	0.50
Falls	1.00

Maximum Score	10.00
Total Execution Deductions	(-)
Final Score	

Judge's Signature:	
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D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 PARALLEL BARS - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: This is a list of skills that may be done in any order, except the mount and dismount

Identified Skills	Value	Performed (Check)	Bonus
1. Kip to rear straddle support	1.25		
2. L hold, 2 seconds	1.25		
3. Shoulder stand, 2 second hold	1.25		
4. Modified backup rise with one leg on each bar BONUS: Backup rise done with leg support=+0.3	1.25		(+)
5. Swings forward and backward	1.25 each (2.5)		
6. Reverse scissor (baby reverse stutz) ending in straddle support	1.25		
7. Stutz off dismount BONUS: Stutz off at horizontal or above=+0.3	1.25		(+)

General Deductions Applied for Each:	
- Connections	
Small	0.10
Medium	0.30
Large	0.50

Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
8 Skills	10.00	Performance Score	
7 Skills	8.75	Connections	(-)
6 Skills	7.50	Total Neutral Deductions	(-)
5 Skills	6.25		
4 Skills	5.00	Bonus	(+)
3 Skills	3.75		
2 Skills	2.50		
1 Skill	1.25		
0 Skills	0.00		
		Final Score	

Judge's Signature: _____

2012-2019 SPECIAL OLYMPICS GAMES

LEVEL 3 PARALLEL BARS - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name:	Number:	Level: 3
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General faults will be applied to all skills based on FIG deductions*

Identified Skills	Faults	Execution Deductions
1. Kip to rear straddle support	- Lack of Continuity - Lack of even push of arms	
2. L hold, 2 seconds	- Lack of proper position - Insufficient hold	
3. Shoulder stand, 2 second hold	- Lack of proper position - Insufficient hold	
4. Modified backup rise with one leg on each bar	- Lack of Continuity - Lack of even push of arms	
5. Swings forward and backward	- Insufficient Control - Insufficient height	
6. Reverse scissor (baby reverse stutz) ending in straddle support	- Lack of Continuity	
7. Stutz off dismount	- Lack of position shown	

***General Faults: Apply to all skills**

Small	0.10
Medium	0.30
Large	0.50
Falls	1.00

	Maximum Score	10.00
	Total Execution Deductions	(-)
	Final Score	

Judge's Signature:

D SCORE _____ + E SCORE _____ = TOTAL SCORE _____

**2012-2019 SPECIAL OLYMPICS GAMES
LEVEL 3 HORIZONTAL BARS - PANEL D
ARTISTIC COMPULSORY ROUTINE JUDGING SHEET**

Athlete's Name: _____ **Number:** _____ **Level: 3**

Note: This is a list of skills that may be done in any order, except the mount and dismount

Identified Skills	Value	Performed (Check)	Bonus
1. Under grip, pullover to support	1.25		
2. Cast forward over the bar <u>BONUS: Cast extended 45° above horizontal=+0.3</u>	1.25		(+)
3. Swing backward and hop to overgrip	1.25		
4. Swing forward with 1/2 turn	1.25		
5. Baby giant	2.50		
6. Under shoot	1.25		
7. Dismount - Swing forward with 1/2 turn then release bar <u>BONUS: 1/2 turn done at horizontal=+0.3</u>	1.25		(+)

General Deductions Applied for Each: - Connections	
Small	0.10
Medium	0.30
Large	0.50

Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
8 Skills	10.00	Performance Score	
7 Skills	8.75	Connections	(-)
6 Skills	7.50		
5 Skills	6.25	Total Neutral Deductions	(-)
4 Skills	5.00		
3 Skills	3.75	Bonus	(+)
2 Skills	2.50		
1 Skill	1.25		
0 Skills	0.00		
		Final Score	

Judge's Signature: _____

2012-2019 SPECIAL OLYMPICS GAMES

LEVEL 3 HORIZONTAL BARS - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name:	Number:	Level: 3
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General faults will be applied to all skills based on FIG deductions*

Identified Skills	Faults	Execution Deductions
1. Under grip, pullover to support	- Lack of Continuity - Spot during pull over	
2. Cast forward over the bar	- Lack of Continuity - Lack of extension on cast	
3. Swing backward and hop to overgrip	- Insufficient height on hop	
4. Swing forward with 1/2 turn	- Lack of turning shown - Lack of proper swing technique	
5. Baby giant	- Lack of proper technique - Insufficient Control	
6. Under shoot	- Insufficient Height - Insufficient Control	
7. Dismount - Swing forward with 1/2 turn then release bar	- Lack of turning shown	

***General Faults: Apply to all skills**

Small	0.10
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Medium	0.30
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Large	0.50
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Falls	1.00
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Maximum Score	10.00
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Total Execution Deductions	(-)
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Final Score	
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Judge's Signature: